

ABSTRACT

A packet switching network including subscriber stations connected to each other through at least one switch, which has a behavior defined as deterministic in that any packet sent on the network from a source subscriber station joins the destination subscriber station(s) within a limited time. In the packet switching network each output port from each switch on the network satisfies the relationship:

$$\begin{aligned} & \text{i number of virtual links} \\ & \text{passing through the buffer} \quad \left[1 + \text{int} \left(\frac{(\text{Jitter In})_i + \text{max Latency}}{\text{BAG}_i} \right) \right] * \\ & \quad (\text{max frame duration}) \leq \text{latency} \end{aligned}$$

in which: the max latency value is a maximum residence time in an output buffer of a switch, this value may be different for each switch in the network, BAG_i is a minimum time between two consecutive frames belonging to a virtual link i, before they are transmitted, (Jitter In)_i is Jitter associated with a virtual link i that represents a time interval between a theoretical instant at which a frame is transmitted, and its effective transmission that may be before or after the theoretical instant, and (max frame duration)_i is a duration of a longest frame on the virtual link i.